

# 2009 Council Camporee Leaders Guide



## Rio Grande Council Boy Scouts of America

Dear Leaders and members of the Troop:

It is our pleasure to provide you with the Rio Grande Council Camporee Guidebook. In a council wide effort to increase participation in the Council Camporee, we have changed the format for this years event. This years Camporee will consist of two main areas: cooking and field activities. There will be a competitive cooking venue which will house a cooking contest in the areas of pancakes (breakfast), backpacking trail food (lunch) and a dinner entrée, side dish, bread, and desert competition.

In the field events we will have open shotgun, open rifle, and open archery ranges, as well as, a competition in each of the ranges. We will also open the cope course for various cope activities.

Pre-registration is a must and campsites will be made available according to several significant factors. All units with an event chairman **WILL** be assigned campsites closer to the activities. If your unit is not chairing an event, plan on camping in Dove, Ebony, Falcon, Javalina, or Mesquite, **AND** assigning one adult leader to monitor the 4 restroom facilities for cleanliness and damage control. First come, first served on campsite assignments based on event chairs.

**NOTE: The front two rows of parking are for Troop trailers ONLY. Personal vehicles should be parked further to the west. Points will be deducted from the Troop overall score if vehicles are parked in the first two rows. The first row is for short trailers, and must be unhitched from the vehicle. The second row is for long trailers, which may be left hitched to the vehicle. A lane by the QM building must be left open for vehicles to pass.**

**Tour Permits are required to attend, as per the BSA policy regarding camping for Boy Scout Troops. Tour permits must be visibly displayed on the Troop bulletin board in the campsite.**

A copy of this guide will be provided to each troop. We recommend that it be maintained in a loose-leaf notebook and that you make copies for the other adult **AND** youth leaders in your unit and for your Patrol Leaders Council.

If you have any questions, please feel free to contact David Martinez at 956-330-2515 or email at [dhmartinez52@yahoo.com](mailto:dhmartinez52@yahoo.com)

Yours in Scouting,

David Martinez  
Council Camporee Chairman

## General Rules

These rules are the general framework around which the 2009 Rio Grande Council Camporee will be operated. The Scout Oath, Law, and Outdoor Code are the guides for all behavior at the Camporee.

***Troops or individuals that do not conform to the rules will be asked to leave the Camporee.***

- 1) A registration fee of \$10.00 per person will be charged to cover the costs of the Camporee supplies, patches, and prizes. You may pre-register at the Harlingen office. Fees **must** be paid at the Council office, NO WALK-INS WILL BE ALLOWED.
- 2) Troops should arrive and depart in **official uniform**. The uniform is required to be worn for morning and evening flag ceremonies, the Saturday night campfire and Sunday assembly.
- 3) Scouts should dress in a **activity uniform** for Saturday activities in a manner that is appropriate for the activity and weather. Clothing with non-scouting ideals is forbidden. Offenders will be required to change.
- 4) The Camporee staff will assign campsites. Each Troop is requested to use the minimum space for its campsite. Sites will be balanced based on the number of reported people in attendance.
- 5) Troops should **not** plan to arrive at Camp Perry before 6:00p.m. Friday. Campsites will not be assigned prior to that time.
- 6) Vehicles will **NOT** be allowed on camp trails. All vehicles must park at the parking lots.
- 7) A map of the Camporee grounds & campsite assignments will be located on the Office door.
- 8) Troops must remove all garbage from their campsite area to the dumpster in the overflow parking area. *A Scout is Clean.*
- 9) Safety and fire protection is the responsibility of everyone at the Camporee. Only fires made in the fire rings will be permitted. Fire rings may NOT be moved. Be very careful with fires, have fire buckets available, filled with **WATER ONLY**. Depending on conditions at Camp, a ruling on ground fires will be given at the time of check in on Friday. All cook fires should be with propane/charcoal stoves and used off the ground.
- 10) Taps will be at 11:00 pm each evening. Reveille will be at 6:30 am. Quiet hours are between those times. Activities such as setting up camp, cooking, and Scouts playing will not be permitted during quiet hours. Units should plan to arrive with enough time to set up campsites by Taps.
- 11) Camporee patches will be available, and instructions for obtaining patches will be given prior to checkout. Generally, patches will be available to the Units who registered prior to the established deadline.
- 12) Visitors (other than registered participants) are welcome to attend but must depart the premises before Taps. Visitors to a campsite must have the permission of the unit leader.

- 13) Any unsafe or improper use of knives, axes, or other tools will result in disciplinary actions.
- 14) Sheath knives and fixed blades are prohibited.
- 15) No green wood (for campsite projects or other use) may be cut without permission from the Camp Ranger.
- 16) All campfire skits, songs, etc., must conform to Scouting standards, and must be submitted to the Camporee staff in the office for screening prior to 5:00 pm Saturday.
- 17) All liquid fuel must be turned in to the Camp Ranger for proper storage.
- 18) Stay away from the Camp Ranger's house and work area.
- 19) All Scoutmasters and Assistant Scoutmasters should be prepared to assist in one or more events...
- 20) All troops should plan on departing Camp Perry by 11:00 am on Sunday

### **Scoring and Ribbons**

Ribbons will be presented in the following categories:

**Events:** Three ribbons (blue, red, and yellow for first, second and third place respectively) will be awarded to the individuals attaining the three highest scores in each event.

**Overall:** Each Troop will receive an overall Camporee ribbon for participation. Three ribbons (blue, red, and yellow for first, second, and third respectively) will be awarded to the troops attaining the three highest scores.



## Camporee Schedule

### Friday

6:00pm-9:00pm	Check-in and campsite assignment
8:30pm	SPL Meeting-Lodge
9:00pm	Adult Leaders Meeting & Event Chair Meeting-Lodge
11:00pm	Taps

### Saturday

6:30am	Reveille, Breakfast, and Cleanup
8:00am	Opening Ceremony, Flag Raising
8:30am	Present pancakes for judging
9:15am	Campsite Preparation
9:30am	Event Chair Meeting-Office (Score sheets distribution)
10:00am -11:30am	Morning Events and Campsite Inspections Begin
11:30am -1:00pm	Lunch and Cleanup
1:00 pm	Present Backpacking Trail Food for judging
1:00pm-5:00pm	Afternoon Events Continue

**\*\*\*\*\*Turn in Event Score Sheets to Camporee Chairman\*\*\*\*\***

5:00pm	SPL Meeting
5:15pm	Event Chair Committee Meeting
6:30pm	Supper and Cleanup
7:30pm	Present entrees, sides, breads, and desert for judging
8:00pm	Campfire-Bowl
11:00pm	Taps

### Sunday

6:30am	Reveille, Breakfast, and Cleanup
8:30am	Assembly at flagpole
8:45am	Religious Service
10:00am	Check out and depart for home



# BOY SCOUTS OF AMERICA

## Events to Prepare For

### **Cooking**

Scouts will compete in one of three divisions:

Novice: Scout thru First Class Scouts

Veterans: Star thru Eagle Scouts

Adults: Any registered Scout leader/volunteer

### **Categories**

There will be three categories in the cooking competition: breakfast, lunch and dinner.

#### **Breakfast:** Pancakes

Scouts will prepare their favorite pancake recipe for the judges.

A stack of three pancakes, at least 6 inches in diameter will be presented to the judges, along with the recipe. The cost of providing three pancakes per scout for a patrol of eight must be calculated. Scouts may be quizzed by the judges in reference to their entry.

#### **Lunch:** Backpacking Trail Food

In this event, Scouts will present their favorite backpacking meal to the judges. This meal should be a hearty, filling, and energy abundant to provide the nourishment needed on a backpacking trek.

**Dinner:** In this event Scouts will let their cooking shine. Each patrol will be asked to provide an entrée, side dish, bread, and their favorite desert. Patrols do not necessarily have to prepare all components of the dinner, but are encouraged to do so.

#### **Other cooking related competitive events:**

**First Aid Quiz:** Scouts will complete a quiz based on possible kitchen and cooking injuries.

**Pioneering Contest:** Scouts will build a kitchen/cooking gadget that will enhance their cooking area.

## **Cooking Rules and Limitations:**

1. The cost of breakfast will be limited to \$2.00 per person, for a patrol of 8 Scouts for a total of \$16.00. A copy of each patrol's receipts must be provided when entries are presented to the judges with ingredients highlighted.
2. The cost of lunch will be limited to \$2.00 per person, for a patrol of 8 Scouts for a total of \$16.00. A copy of each patrol's receipts must be provided when entries are presented to the judges with ingredients highlighted.
3. The cost of dinner will be limited to \$3.00 per person, for a patrol of 8, for a total of \$24.00. A copy of each patrol's receipts must be provided when entries are presented to the judges with ingredients highlighted.
4. No adults may help the Scouts (youth) in the preparation, cooking or presentation of their entries. Adults, one per patrol, may supervise but may not assist. Violation of this rule will result in the elimination of the patrol from the cooking competition.
5. **All cooking**, competitive and troop (patrol) will be done in the Scoutcraft area. Troops are encouraged to put up their dining flies, dining tables, cook boxes and other needed equipment in the Scoutcraft area.
6. Any and all health and safety issues should be properly addressed by each Scout and patrol.
7. Scouts may only cook and participate with one patrol.
8. Troop Cooking Sites will be awarded ribbons for 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> places for the best cook site. Health and safety, general set-up, and originality will be considered in the judging.

### **Scoring of food entries**

All food entries will be judged on the following criteria:

1. Taste
2. Originality
3. Presentation of food entry
4. Presentation of costs, cooking methods and techniques

### **Judging**

Judging will be done by local high school family and consumer science teachers, with a panel of at least three teachers.

The decision of the judges will be final.

## **Field Events**

### **Ranges: Archery, Shotgun, and Rifle**

In this section of the Camporee, the committee wanted to provide the opportunity for all Scouts to practice what they have learned at summer camp. The three ranges will be open for open shoot to Scouts. The Scouts will be provided an opportunity to demonstrate their skills in competitive shoot. Scouts wishing to participate must report to the range at the designated time to determine their draw in the competitive shoot. All Scouts not participating are encouraged to cheer on their fellow Scouts.

**Archery:** In this event Scouts are encouraged to demonstrate their skills. Targets will be set-up to meet Boy Scout Summer Camp standards. Scouts will be able to shoot during the “open archery” times. Scouts will be given five (5) arrows to shoot. Scouts will be permitted to shoot more than once, so long as time permits.

**Competitive Archery Shoot:** This event will start promptly at 1:00 pm. Archers will receive 5 arrows to score the highest score possible. All Scouts not competing are encouraged to cheer on their fellow Scouts.

1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place ribbons will be awarded to the top scoring individuals.

**Shotgun Range:** In this event, shooters will be provided 5 shells to knock down the clays during the “open shooting” times. Scouts will be allowed to shoot more than once provided time permits.

**Competitive Shotgun Shoot:** This event will start promptly at 2:30 pm at the shot gun range. All Scouts wishing to participate will be given five (5) shells to knock down the clays.

1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place ribbons will be awarded to the top scoring individuals.

**Rifle Range:** In this event Scouts will be allowed to shoot five (5) rounds each to demonstrate their shooting skills. Scouts will be allowed to shoot more than once provided time permits.

**Competitive Rifle Shoot:** In this event, Scouts who would like to compete will be given five (5) rounds each and scored according to their groupings.

1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place ribbons will be awarded to the top scoring individuals.

**Cope Course Activities:** Various activities will be available for Scouts to demonstrate their team building skills as well as individual skills.

Troop No: \_\_\_\_\_

**Troop Competition**

Attendance at all SPL meetings 50 points \_\_\_\_\_

On-Time for Flag Raising Ceremony 50 points \_\_\_\_\_

Number of Blue Ribbons 15 x \_\_\_\_ (number of ribbons) \_\_\_\_\_

Number of Red Ribbons 10 x \_\_\_\_ (number of ribbons) \_\_\_\_\_

Number of Yellow Ribbons 5 x \_\_\_\_ (number of ribbons) \_\_\_\_\_

**Patrol Flag Competition**

1) 1<sup>st</sup> Place + 15 pts \_\_\_\_\_

2) 2<sup>nd</sup> Place + 10 pts \_\_\_\_\_

3) 3<sup>rd</sup> Place + 5 pts \_\_\_\_\_

**RIO GRANDE COUNCIL  
2009 COUNCIL CAMPOREE  
UNIT ROSTER AND REGISTRATION FORM  
TROOP \_\_\_\_\_**

**Registration Deadline to Guarantee Event Patch is Jan. 9, 2009**

**SCOUTMASTER:** \_\_\_\_\_

**ASST. SCOUTMASTER(S):** \_\_\_\_\_

**OTHER LEADERS:** \_\_\_\_\_

**CAMPSITE ASSIGNED:** \_\_\_\_\_

SCOUTS IN CAMP

**SENIOR PATROL LEADER:** \_\_\_\_\_

**PATROL NAME:**

**PATROL NAME:**

1. PL	1. PL
2.	2.
3.	3.
4.	4.
5.	5.
6.	6.
7.	7.
8.	8.

**PATROL NAME:**

**PATROL NAME:**

1. PL	1. PL
2.	2.
3.	3.
4.	4.
5.	5.
6.	6.
7.	7.
8.	8.

**NUMBER OF PEOPLE ATTENDING** \_\_\_\_\_ **X \$10.00 EQUALS \$** \_\_\_\_\_

**Turn this form into the council office by Jan. 9, 2009 to guarantee event patch**